



Stage Noel 2018 • Juniors 7 à 10 ans • Canadian Mystery

Summary: The Adventurers receive a letter from Black Raven in Canada. All of the people in his village have disappeared and he needs the Adventurers to help him find them.

Day 1: A Letter From Black Raven

- Introductions and ice-breaker games
- Make an ID card
- Pack a suitcase for trip to Canada
- Role play buying a plane ticket

Language focus: Presenting oneself, clothes and accessories, making requests, weather

Day 2: At the Blackfoot Camp

- Meet a Mountie and ask for directions to camp
- Meet Black Raven and decode the message
- Set up camp and prepare a meal by the campfire
- Craft: Make a Totem Pole

Language focus: Alphabet and numbers, likes and dislikes, food, directions



Day 3: Follow the Tracks!

- Follow the animal tracks through the mountains
- Animal Riddles: It can swim, it's big, it's got fur...
- Learn about the Canadian animals
- Make an animal craft
- Presentation for parents

Language focus: Canadian animals, abilities & action verbs, descriptive adjectives